

# JEREMY MICHAEL SEGAL

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## EDUCATION

2014-19 | Computation Arts (BFA) | Concordia University | GPA: 3.90  
ø 2019 Recipient of The Endowment for Initiatives in Design Art Research

2008-11 | Professional Theatre | Dawson College | Honours Graduate  
ø 2011 Willie & Beryl Moser Award for Theatre

## SELECTED WORKSHOPS, MASTER CLASSES & SEMINARS

2023 Cultural Philanthropy Mission - Learning, Exchange & Networking in Toronto (LOJIQ/CAM)

2023 Int'l Scenography Program (OISTAT Romania)  
ø Workshops & Creation with mentors incl. Jean-Guy Lecat, Nic Ularu, Bacchus Lee, Marina Raytchinova,

2023 PQ+ Visitor Program of Theatre for Young People (Prague Quadrennial/ASSITEJ/PerformCzech)

2023 Observership - Robert Lepage (Riopelle | Ex Machina | Duceppe)

2022 Conversations on Performance | Festival TransAmériques

2020 Digital Scenography & Virtual Reality (Paul Cegys)

2016-17 Watermill Center International Summer Program (Robert Wilson)  
ø Workshops, Lectures, Performance, and Creation led by renowned Theatre Director Robert Wilson

2015 Technology-Mediated Theatre (Rimini Protokoll)

## PROFESSIONAL EXPERIENCE

2019-Present | co-Artistic & Executive Director | Youtheatre  
ø Theatre Company producing innovative work for Young Audiences, founded 1968  
ø Responsible for Artistic Leadership; including Programming, Play Development, and Dramaturgy  
ø Collaborate with General Manager & Co-AD to develop and execute Financial & Administrative Strategies  
ø Ideated, managed, and launched [YouDigital.ca](http://YouDigital.ca): an online platform for digital theatre adaptations

2011-Present | Co-Founder & Artistic Director | Title 66 Productions  
ø Non-Profit Experimental Theatre Company nominated for Four Montreal English Theatre Awards  
ø Worked with over 50 Emerging Artists  
ø Presented work at Fantasia International Film Festival & Printemps Numérique

2011-Present | Professional Actor (represented by Reisler Talent)

2022 | Video & Projections Design | Pool No Water | Persephone Productions

2019-2022 | Co-Creator, Director, Video Designer & Choreographer | Heartbeat Reverie | Youtheatre  
ø Nominated for eight Montreal English Theatre Awards  
ø Maison Théâtre 2024 / Maison de la Culture Notre-Dame-de-Grâce 2022

2020 | Director, Visual Concept & Light Design | Occiduous | Research | Masami Mikami/Navid Navab  
ø Directed Artistic Research incorporating Digital Arts, Dance, and Theatre

**2016-19 | Artistic Associate, Consultant | Youtheatre**

- ∅ 2018-19 Developed Company Vision, Wrote Grants, Hired Staff & Recruited New Board Members
- ∅ 2016 Consulted on integration of Theatre & Interactive Tech. for *Delete* w/ int'l digital artist Daniel Iregui

**2019 | co-Creation & co-Video Design | Crossing the Ocean | Multimedia Theatre | Youtheatre**

- ∅ Multimedia Theatre for Young Audiences. Created w/ Michel Lefebvre, Martin Sirois & Amelia Scott
- ∅ Presented at Ottawa Children's Festival 2021 /|Théâtre Rouge du Conservatoire March 2019

**2018 | Teacher's Assistant for Theatre History & Multimedia Performance | Concordia University**

- ∅ Conducted Research, Translated Documents (French-English), Led Tutorials for Video & Interactivity in Theatre. With Professor Carole Nadeau.

**2018 | Video Internship | Pixmob**

- ∅ Directed, edited, and delivered Videos for Marketing Team, including Testimonials and Product Demos
- ∅ Photography and Videography at C2 Montreal

**2017-18 | Creative Director | Proteus | Interactive Installation | ISEA 2020**

- ∅ Creative Director & Project Lead for Interactive AudioVisual Installation. Led Team of 3 other Artists.
- ∅ Commissioned Artwork for Concordia's new Visualization Studio.
- ∅ Presented at ISEA 2020, Elektra Festival's Composite #15, Mutek's TouchDesigner Meetup, and Art Matters

**2018 | Video Design & Mapping | Jaune et Rouge Brillent les Étoiles | Ce n'était pas du vin**

- ∅ Video Design and Projection Mapping for Artistic Research Workshop

**2017 | Co-Direction | 360° Video | Watermill Center / Unicorn Yarn**

- ∅ Collaborated w/ Berlin-based VR Studio in Exploring New Modes of 360° Staging, co-Directing 15 artists

**2017 | Co-Direction | 360° Video | N. Shokhov / Indiana U. / African American Dance Company | Title 66**

- ∅ Directed Artistic Research Workshop blending Experimental Theatre & 360° Video
- ∅ Developed 360° Staging/Choreography and Led 12 Dancers through Movement and Camera Explorations

**2015-17 | Tutor in Creative Programming & Digital Media | Concordia University**

- ∅ Worked with Students to help develop Projects and review key Technical and Conceptual Topics

**2015 | Co-Direction | Nuclear Sky: The Experiment | Multimedia Theatre | Title 66 Productions**

- ∅ Co-Director, Co-Writer, Design Concept, Co-Producer, Co-Production Manager
- ∅ Co-Managed Team of 20 Artists in the Creation of a Large Scale Experimental Theatre Production
- ∅ Presented as part of Festival Printemps Numérique
- ∅ Creation Grant from Conseil des Arts et des Lettres du Québec (CALQ)

**2012-13 | Direction | History of the Devil | Theatre | Title 66 | Fantasia International Film Festival**

- ∅ Director, Co-Design Concept, Sound Designer, Producer, Production Manager, Poster Designer
- ∅ Directed 8 Performers in Playing 33 characters, and Led Team of 5 Designers
- ∅ Managed Publicity, Promotion, Graphic Design, Technical Crew, Venue Rental, and Fundraising
- ∅ Remounted by Invitation as part of *Fantasia International Film Festival* 2013 at Place des Arts

**2013 | Video Direction & Design | Ludwig & Mae | Title 66 Productions**

- ∅ Ideated and Integrated Video Across 12 Screens throughout the Performance

## OTHER EXPERIENCE

2022-25 Jury Member | Interdisciplinary Arts | Conseil des Arts de Montréal  
2023 Guest Jury Member | Theatre | Conseil des Arts de Montréal  
2021 Jury Member for selecting Digital Theatre Residency Proposals | Playwrights' Workshop Montreal  
2021 Participant on Panel Discussion about the Integration of Digital Arts in Theatre | Le Cube  
2020 Co-Delivered Workshop on Live-Streaming for 40 Canadian Theatre Companies | Youtheatre  
2020 Guest Speaker at Theatre Seminar for New Creations and Digital Practices | TUEJ  
2016 Guest Lecturer on Post-Dramatic Theatre | Dawson College

## OTHER SELECTED PROJECTS

2019 Type 1 / No Hydrogen | Interactive Performance | SQET International Theatre Conference  
ø Looping Live Video, Sound-Reactive Projections, and Live Sound Distortion

2018 Molecular Futures | Video Installation | Concordia University  
ø Constantly Shifting Grid of Microscopic Videos is Algorithmically Deployed across 27 Screens

2015 RO/M 'F NOIIIIIS/E (Room of Noise) | Interactive Performance | Concordia University  
ø Lighting and Sound Controlled and Modulated by Performer's Movements via Kinect Sensor

## THEATRE PERFORMANCE (SELECTED)

2023 Untitled | Time Shift Gala | OISTAT Romania | Charles Chemin & Adrian Damian

2019 Turandot | The Executioner | Canadian Opera Company | Robert Wilson

2016-17 Watermill Center | Robert Wilson

ø Public Presentations of In-Development Stagings for Robert Wilson's Upcoming Productions

ø Performed at the Watermill Summer Benefit Gala, in a creation by NYC's Bruce High Quality Foundation

2012-17 Dreaming Now | The Boy | Youtheatre | Michel Lefebvre

2013 Ludwig & Mae by Louis Patrick Leroux | The Pope | Title 66 Productions | Logan Williams

2012 The Heinously Horrendous Heiress | The Onioner | Playwright Hero | Jimmy Karamanis

2011 Far From the Madding Crowd | Gabriel Oak | Persephone | Gabrielle Soskin & Christopher Moore

## AWARDS & ACKNOWLEDGEMENTS

ø 2022 *Heartbeat Reverie* nominated for Eight Montreal English Theatre Awards, including Outstanding Director & Outstanding Production

ø 2022 Grant to Research AI in the Theatrical Process | Canada Council & Conseil des Arts de Montreal

ø 2021 *Nuclear Sky: the Experiment* featured in theatre research publication: *Channeling Brecht in Two Recent Canadian Ecocritical Theater Productions* (Joerg Esleben, University of Ottawa; online)

ø 2021 Featured Artist in Ascending Design [online magazine](#)

ø 2020 *Proteus* (Interactive Installation) presented at International Symposium on Electronic Arts 2020

ø 2019 *Type 1/No Hydrogen* (multimedia theatre) presented at SQET International Theatre Conference

ø 2018 *Molecular Futures* (video installation) Shortlisted for International Digital Art Prize (Lumen Prize)

ø 2018 *Molecular Futures* Artist Talk at Labsessions #14 (CQAM/SAT/Studio xx)

ø 2017 Professional Development Grant for Youtheatre Mentorship | Canada Council for the Arts

ø 2015 Creation Grant for *Nuclear Sky: The Experiment* | Conseil des Arts et des Lettres du Québec

ø 2015 Residency to Prototype Interactive Tech for Theatre Production | Hexagram-Concordia

ø 2013 *The History of the Devil* remounted by invitation at *Fantasia International Film Festival*