

JEREMY MICHAEL SEGAL

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EDUCATION

2014-19 | Computation Arts (BFA) | Concordia University | GPA: 3.90

∅ 2019 Recipient of The Endowment for Initiatives in Design Art Research

2008-11 | Professional Theatre | Dawson College | Honours Graduate

∅ Willie & Beryl Moser Award for Theatre

SELECTED WORKSHOPS & MASTER CLASSES

2020 Digital Scenography & Virtual Reality (Paul Cegys)

2016-17 Watermill Center International Summer Program (Robert Wilson)

∅ Workshops, Lectures, Performance, and Creation led by renowned Theatre Director Robert Wilson

2015 Technology-Mediated Theatre (Rimini Protokoll)

PROFESSIONAL EXPERIENCE

2019-Present | co-Artistic & Executive Director | Youtheatre

∅ Theatre Company producing innovative work for Young Audiences, founded 1968

∅ Responsible for Artistic Leadership; including Programming, Play Development, and Dramaturgy

∅ Work closely with General Manager to develop and execute Financial & Administrative Strategies

∅ Ideated, managed, and launched YouDigital.ca: an online platform for digital theatre adaptations

2019-Present | Heartbeat Reverie | Co-Director, Co-Creator, Video Designer | Youtheatre

∅ Visual Theatre Creation for Young Audiences. Created w/ Tiffanie Boffa, Cédric Delorme-Bouchard & Véra

∅ World premiere April 2021 at Maison de la Culture Notre-Dame-de-Grâce

2011-Present | Co-Founder & Artistic Director | Title 66 Productions

∅ Non-Profit Experimental Theatre Company

∅ Worked with over 50 Emerging Artists

∅ Presented work at Fantasia International Film Festival & Printemps Numérique

2011-Present | Professional Actor

∅ Represented by Reisler Talent

2020 | Occidus | Director | Research-Creation | Navid Navab/Masami Mikami

∅ Directed Artistic Research for interdisciplinary piece incorporating Digital Arts, Dance, and Theatre

2016-19 | Artistic Associate, Consultant | Youtheatre

∅ 2018-19 Developed Company Vision, Wrote Grants, Hired Staff & Recruited New Board Members

∅ 2017 Artistic & Administrative Mentorship, supported by Canada Council Grant

∅ 2016 Consulted on integration of Theatre & Interactive Tech for *Delete w/* international artist Daniel Iregui

2019 | co-Creation & co-Video Design | Crossing the Ocean | Multimedia Theatre | Youtheatre

∅ Multimedia Theatre for Young Audiences. Created w/ Michel Lefebvre, Martin Sirois & Amelia Scott

∅ Presented at Ottawa Children's Festival 2021 / Théâtre Rouge du Conservatoire March 2019

2018 | Teacher's Assistant for Theatre History & Multimedia Performance | Concordia University

- ∅ Conducted Research, Translated Documents (French-English), Led Tutorials for Video & Interactivity in Theatre. With Professor Carole Nadeau.

2018 | Video Internship | Pixmob

- ∅ Directed, edited, and delivered Videos for Marketing Team, including Testimonials and Product Demos
- ∅ Photography and Videography at C2 Montreal

2017-18 | Creative Director | Proteus | Interactive Installation | ISEA 2020

- ∅ Creative Director & Project Lead for Interactive AudioVisual Installation. Led Team of 3 other Artists.
- ∅ Commissioned Artwork for Concordia's new Visualization Studio. Presented until 2021.
- ∅ Presented at ISEA 2020, Elektra Festival's Composite #15, Mutek's TouchDesigner Meetup, and Art Matters

2018 | Video Design & Mapping | Jaune et Rouge Brillent les Étoiles | Ce n'était pas du vin

- ∅ Video Design and Projection Mapping for Artistic Research Workshop

2017 | Co-Direction | 360° Video | Watermill Center / Unicorn Yarn

- ∅ Co-Directed 15 Artists in 360° Virtual Reality Performance Research
- ∅ Collaborated w/ Berlin-based Virtual Reality Studio in Exploring New Modes of Staging & Narrative

2017 | Co-Direction | 360° Video | N. Shokhov / Indiana U. / African American Dance Company | Title 66

- ∅ Directed Artistic Research Workshop blending Experimental Theatre & 360° Video
- ∅ Developed 360° Staging/Choreography and Led 12 Dancers through Movement and Camera Explorations

2015-17 | Tutor in Creative Programming & Digital Media | Concordia University

- ∅ Worked with Students to help develop Projects and review key Technical and Conceptual Topics

2015 | Co-Direction | Nuclear Sky: The Experiment | Multimedia Theatre | Title 66 Productions

- ∅ Co-Director, Co-Writer, Design Concept, Co-Producer, Co-Production Manager
- ∅ Co-Managed Team of 20 Artists in the Creation of a Large Scale Experimental Theatre Production
- ∅ Presented as part of Festival Printemps Numérique

2012-13 | Direction | The History of the Devil | Theatre | Title 66 | Fantasia Int'l Film Festival

- ∅ Director, Design Concept, Sound Designer, Producer, Production Manager, Poster Designer
- ∅ Directed 8 Performers in Playing 33 characters, and Led Team of 5 Designers
- ∅ Managed Publicity, Promotion, Graphic Design, Technical Crew, Venue Rental, and Fundraising
- ∅ Remounted by Invitation as part of Fantasia International Film Festival 2013 at Place des Arts

2013 | Video Direction & Design | Ludwig & Mae | Title 66 Productions

- ∅ Video Director, Video Designer, Performer, Additional Sound Design for Independent Theatre Production
- ∅ Integrated Video Across 12 Screens throughout the Performance

OTHER EXPERIENCE

2021 Jury member for selecting Digital Theatre Residency Proposals | Playwrights' Workshop Montreal

2021 Participant on Panel Discussion about the Integration of Digital Arts in Theatre | LeCube

2020 Co-Delivered Workshop on Live-Streaming for 40 Canadian Theatre Companies | Youtheatre

2020 Guest Speaker at Theatre Seminar for New Creations and Digital Practices | TUEJ

2019 Participated in *Digital Challenges for Young People* Conference at Playhouse Theatre, Vancouver

2016 Guest Lecturer on Post-Dramatic Theatre | Dawson College

OTHER SELECTED PROJECTS

2019 Type 1 / No Hydrogen | Interactive Performance | SQET International Theatre Conference

ø Invited to present Multimedia Performance Piece at International Theatre Conference

ø Looping Live Video, Sound-Reactive Projections, and Live Sound Distortion

2018 Molecular Futures | Video Installation | Concordia University

ø Constantly Shifting Grid of Microscopic Videos is Algorithmically Deployed across 27 Screens

2015 RO/M 'F NOIIIIIS/E (Room of Noise) | Interactive Performance | Concordia University

ø Lighting and Sound Controlled and Modulated by Performer's Movements via Kinect Sensor

THEATRE PERFORMANCE

2019 Turandot | The Executioner | Canadian Opera Company | Robert Wilson

2016-17 Watermill Center | Robert Wilson

ø Public Presentations of In-Development Stagings for Robert Wilson's Upcoming Productions

ø Performed at the Watermill Summer Benefit Gala, in a creation by NYC's Bruce High Quality Foundation

2012-17 Dreaming Now | The Boy | Youtheatre | Michel Lefebvre

ø Toured Montréal, Mont-Laurier, Québec City, Calgary

2013 Ludwig & Mae by Louis Patrick Leroux | The Pope | Title 66 Productions | Logan Williams

2012 The Heinously Horrendous Heiress | The Onioner | Playwright Hero | Jimmy Karamanis

2011 Far From the Madding Crowd | Gabriel Oak | Persephone | Gabrielle Soskin & Christopher Moore

2011 Chekhov's Children | Treplev | Title 66 Productions | Logan Williams

FILM & TELEVISION PERFORMANCE (selected)

2015 Ascension | Actor | Lift-Off Productions | ABC | Syfy

2015 Shooting the Moon | Actor | Arpent Films

2014 A Stranger in my Home | Principal | CMJ Productions | Discovery Investigation

2011 Therapy | Principal | Steven Pochet Productions

VOICE PERFORMANCE

2019 Gusta | Lead | Tux

2017 Flame vs Blaze | Lead | Video Game | Square-Enix

2016 FADA: House of Madness | Sound Installation | Watermill Center | Robert Wilson | Antony Hegarty

AWARDS & ACKNOWLEDGEMENTS

ø 2021 *Nuclear Sky: the Experiment* featured in theatre research publication: *Channeling Brecht in Two Recent Canadian Ecocritical Theater Productions* (Joerg Esleben, University of Ottawa; online)

ø 2021 Featured Artist in Ascending Design online magazine

ø 2020 Proteus (Interactive Installation) presented at International Symposium on Electronic Arts 2020

ø 2018 *Molecular Futures* (Video Installation) Shortlisted for International Digital Art Prize (Lumen Prize)

ø 2018 *Molecular Futures* Artist Talk at Labsessions #14 (CQAM/SAT/Studio xx)

ø 2017 Professional Development Grant for Youtheatre Mentorship | Canada Council for the Arts

ø 2015 Creation Grant for *Nuclear Sky: The Experiment* | Conseil des Arts et des Lettres du Québec

ø 2015 Residency to Prototype Interactive Tech for Theatre Production | Hexagram-Concordia

ø 2013 Title 66 Productions Nominated for Four Montreal English Theatre Awards